

High-speed data processing inside a computer

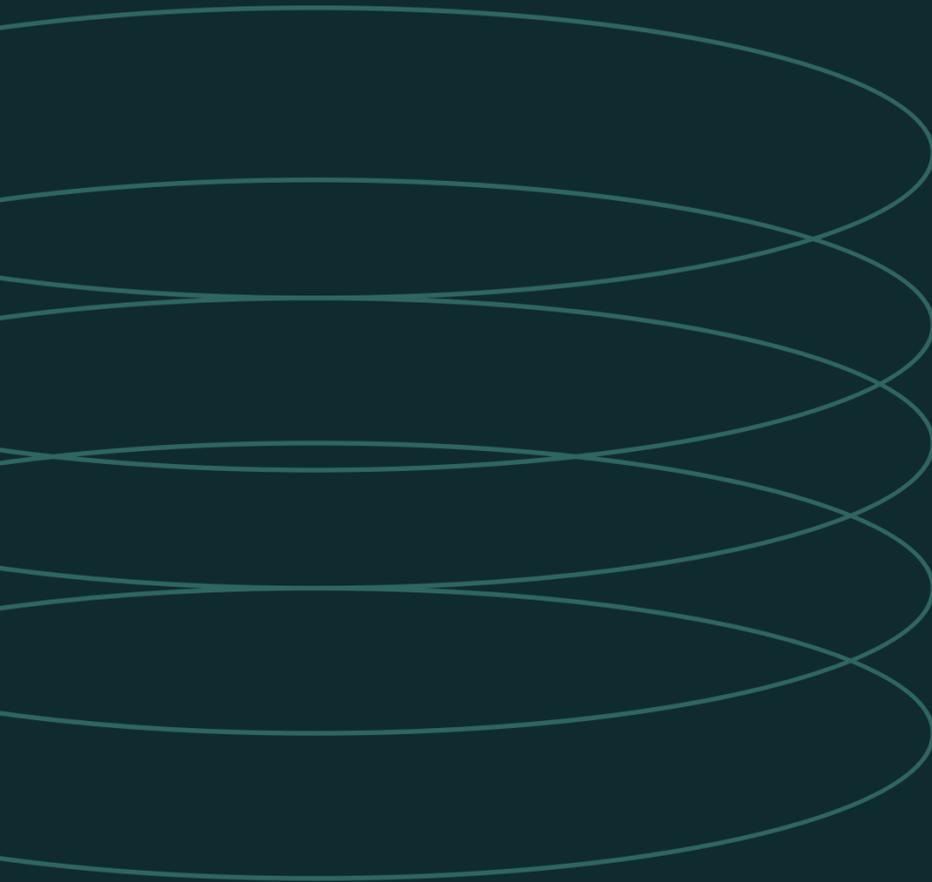
Vladislav Válek

Current digital designs are becoming too large and change dynamically.

- Custom circuits become expensive to manufacture
- The reconfigurability of circuits is needed

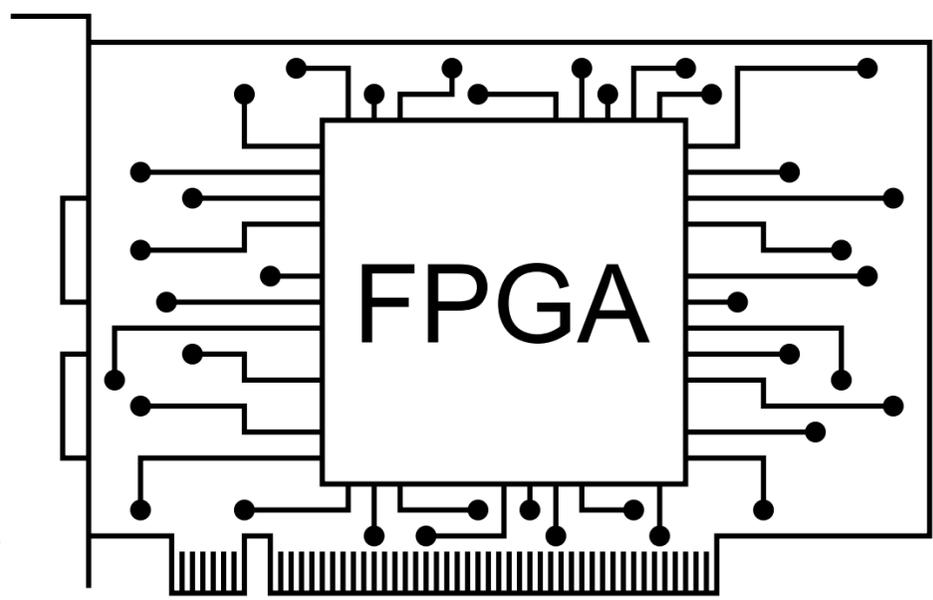
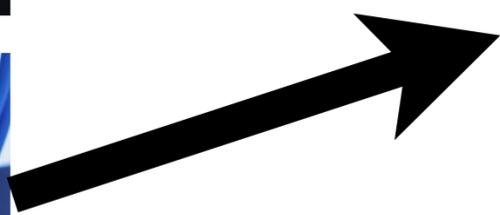
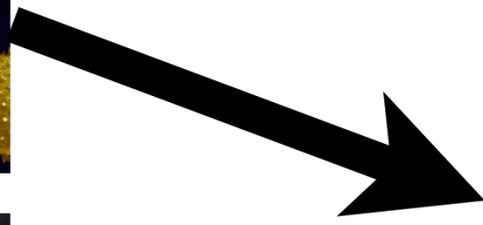
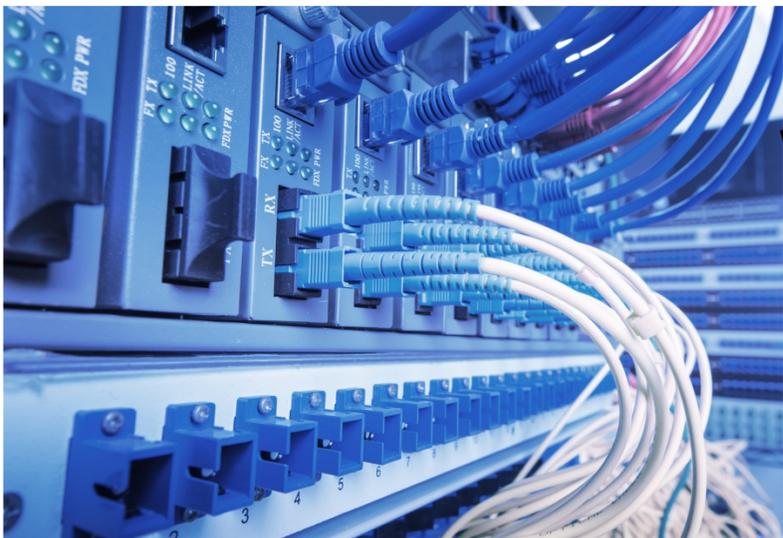
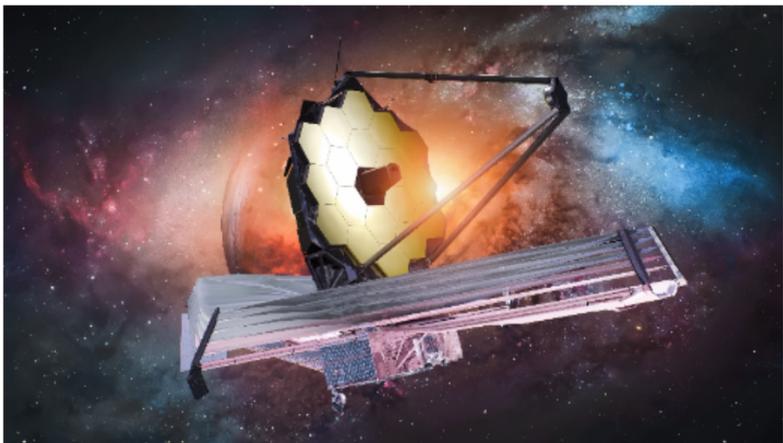
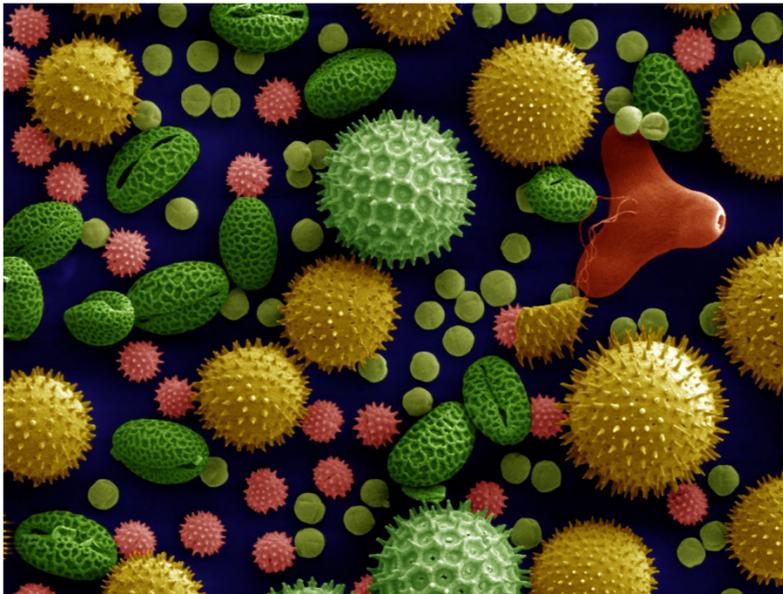
Processing large volumes of data is cheaper when done in real-time.

- Limitation of storage capacity
- Data from radars, telescopes, microscopes or internet communication in general



FPGA Cards

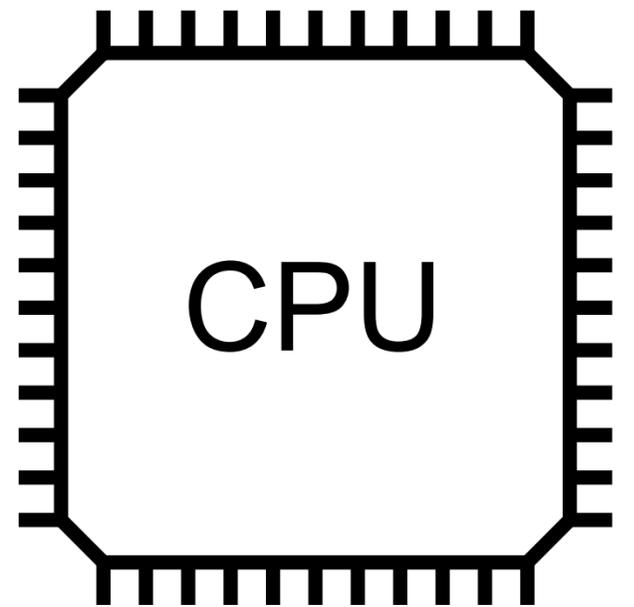
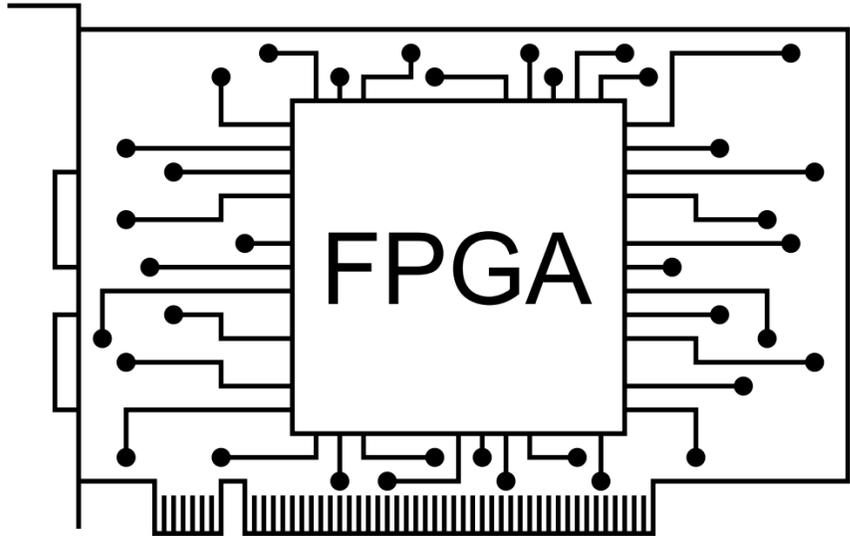
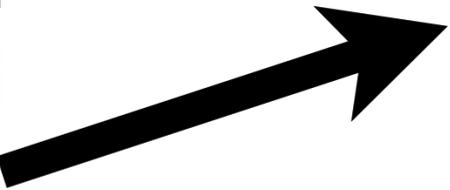
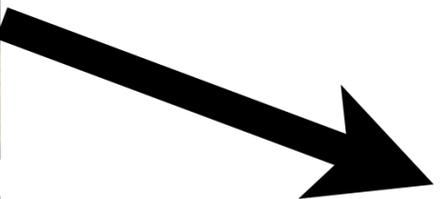
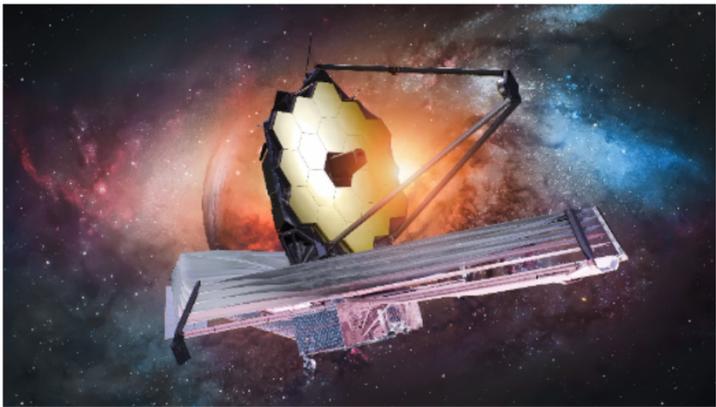
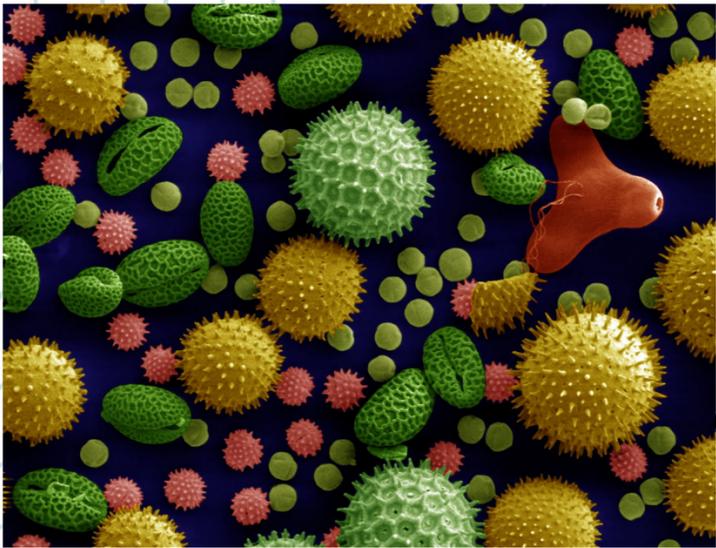
Platforms for developing custom digital designs which can be changed according to current needs.



With FPGAs, the reconfigurability is ensured as well as the ability to develop large designs.

Parallel processing allows to work with data in real time, thus to scale effectively.

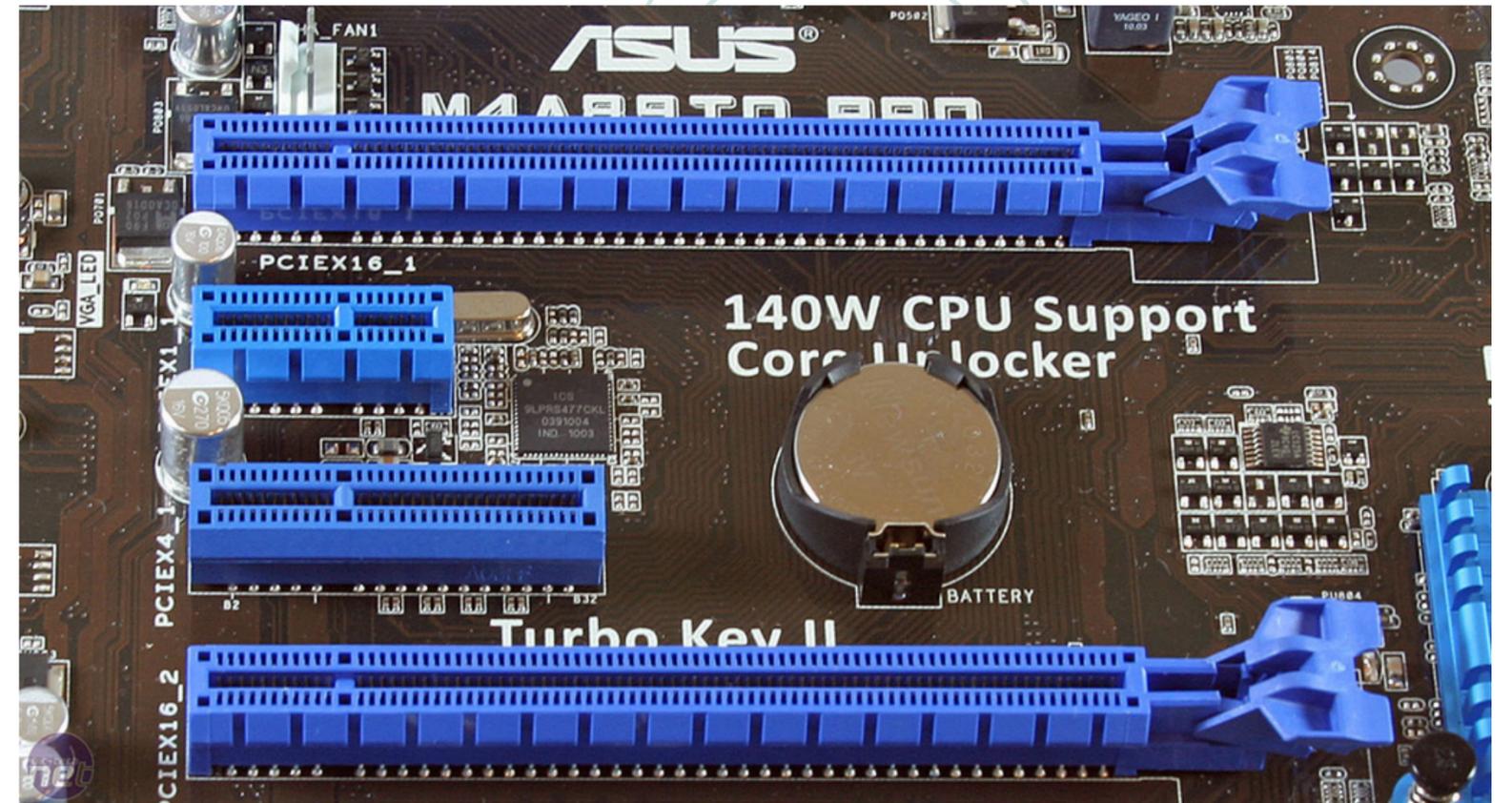
What if I want to **display** the data?



PCI Express

High-speed communication protocol

- Standardized
- Throughput up to 15GB/s
- Supported by both CPU and FPGAs

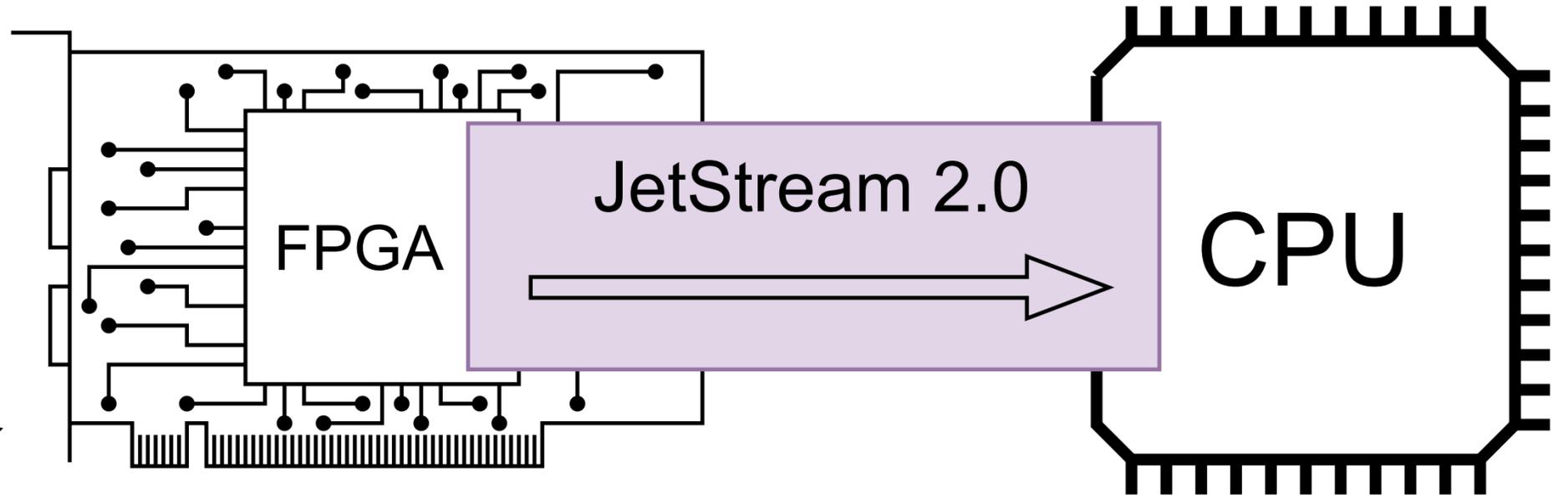
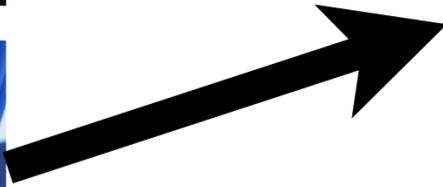
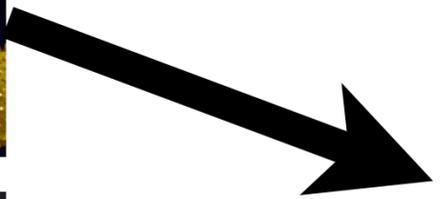
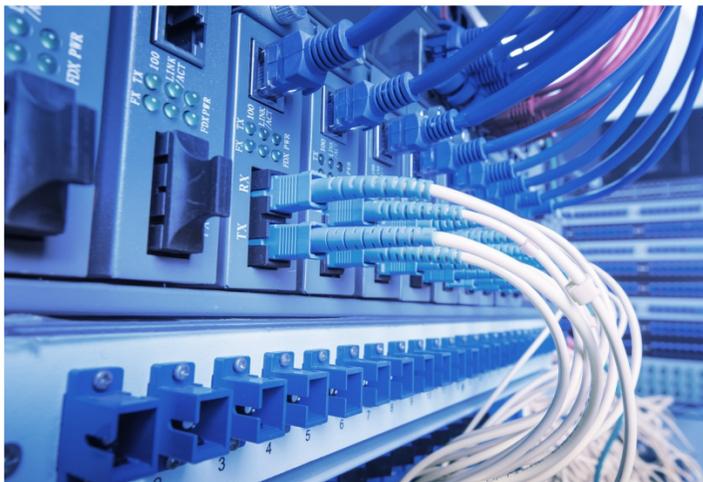
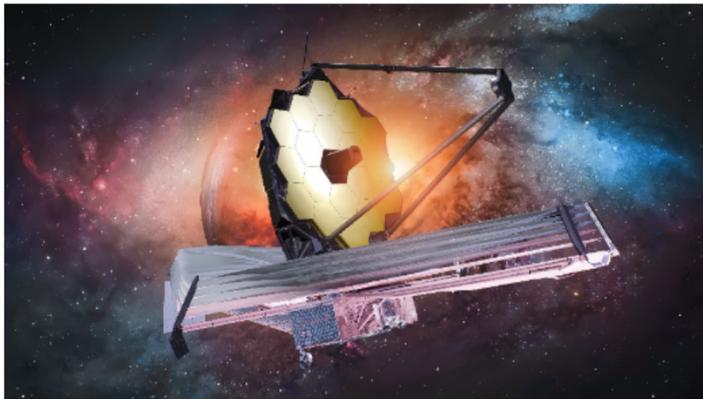
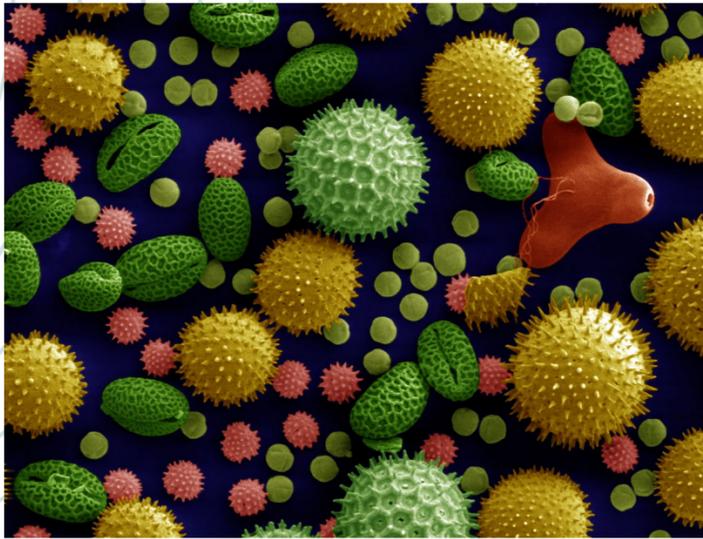


During development in recent years, the
PCI Express protocol became **too**
bloated!

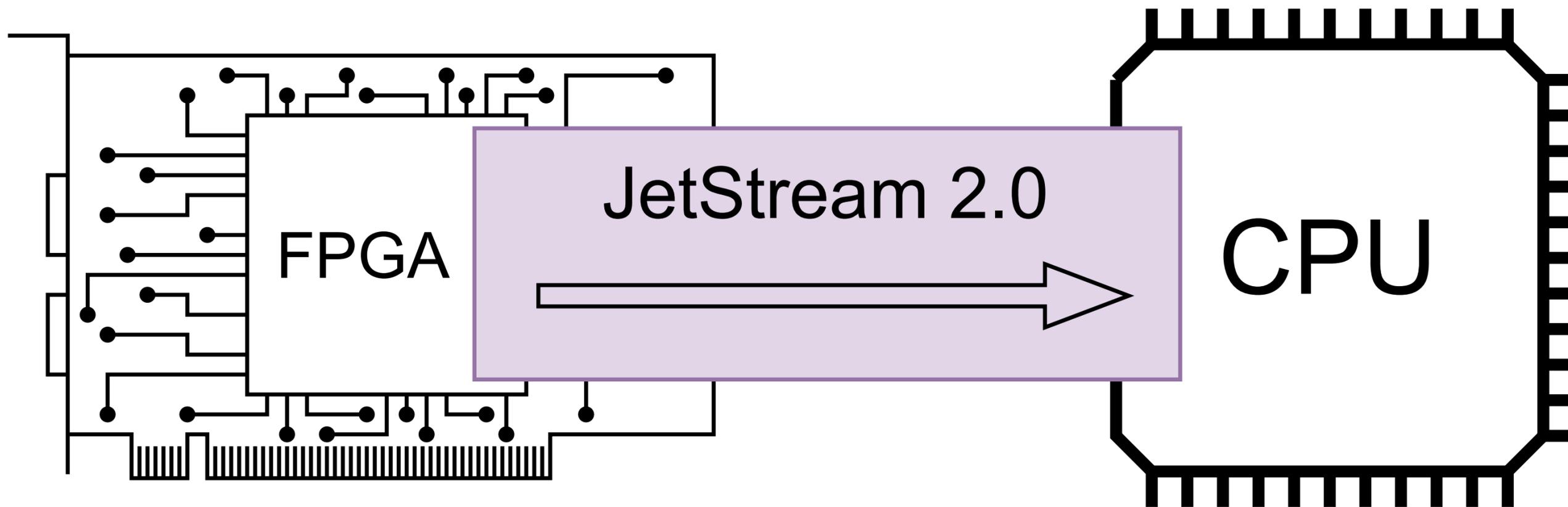
JetStream 2.0

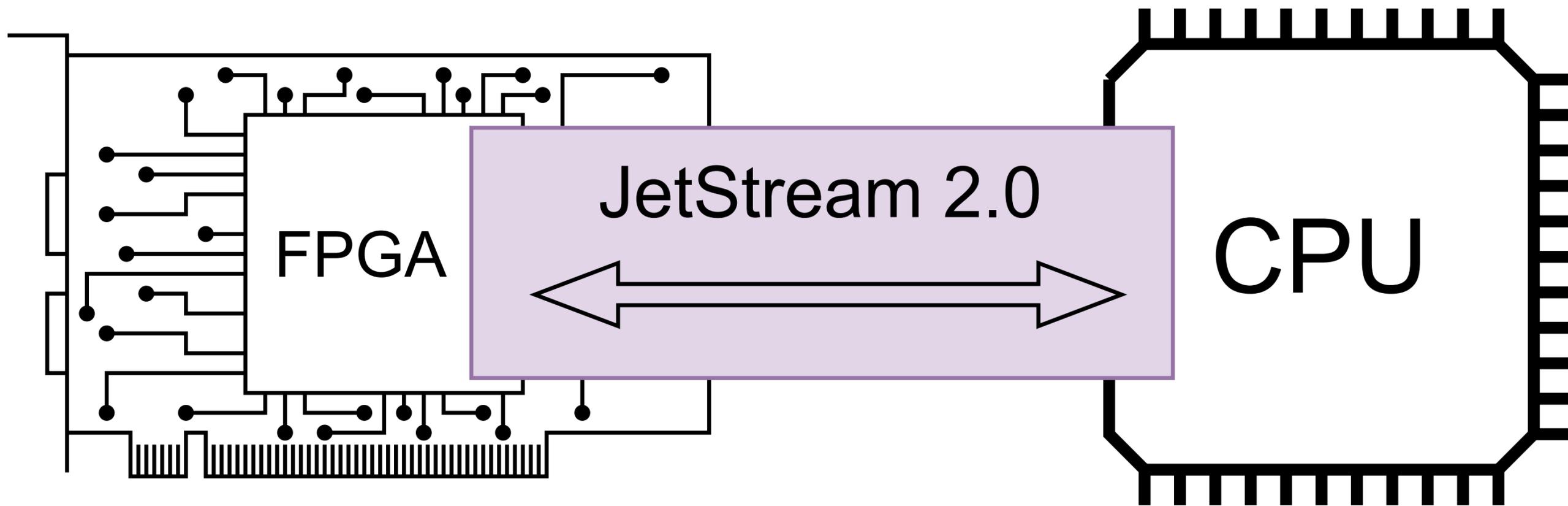
A library for communication
between a FPGA and a CPU.

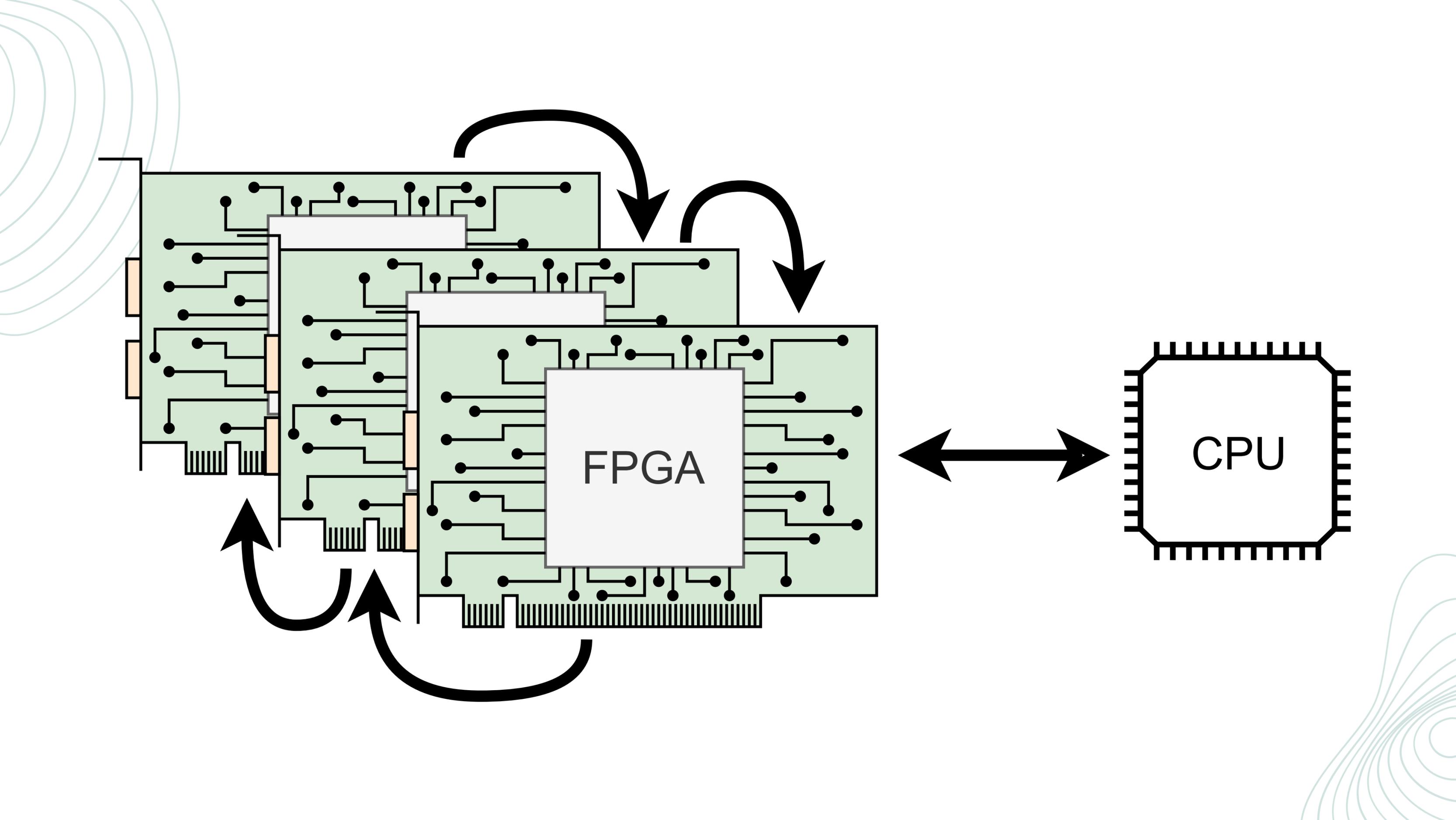
Data are transmitted to the CPU
using DMA transactions.



There is **much more!**







This design has a **massive impact** on
the way we do data science today.

Want to know more?

Contact me.

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